

WARNING Before playing this game, read the Xbox 360® console and accessory manuals for important safety and health information. Keep all manuals for future reference. For replacement console and accessory manuals, go to www.xbox.com/support.

Important Health Warning About Playing Video Games

Photosensitive seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

ESRB Game Ratings

The Entertainment Software Rating Board (ESRB) ratings are designed to provide consumers, especially parents, with concise, impartial guidance about the age-appropriateness and content of computer and video games. This information can help consumers make informed purchase decisions about which games they deem suitable for their children and families.

ESRB ratings have two equal parts:

- **Rating Symbols** suggest age appropriateness for the game. These symbols appear on the front of virtually every game box available for retail sale or rental in the United States and Canada.
- **Content Descriptors** indicate elements in a game that may have triggered a particular rating and/or may be of interest or concern. The descriptors appear on the back of the box next to the rating symbol.



For more information, visit www.ESRB.org

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www.GreenDayRockBand.com
www.rockband.com
www.mtv.com
www.greenday.com



INTRODUCTION

Experience the rise of Green Day from hometown punk heroes to worldwide musical vanguards. All your favorite tracks are here, including songs from *Dookie* all the way up to *21st Century Breakdown*. Relive the famed punk scene of the early '90s and carry the banner of rock music into the 21st century.

- Perform in venues tied to three of the band's biggest albums: *Dookie*, *American Idiot*, and *21st Century Breakdown*.
- Collect rare photos and video footage of Green Day as you master the game.
- Export all 47 songs into your Rock Band music collection, for use in *Rock Band*[®], *Rock Band*[®] 2, and *Rock Band*[®] 3.
- Incorporate tracks from *21st Century Breakdown* that you've downloaded for *Rock Band*[®] and *Rock Band*[®] 2—then earn unique collectibles and perform the entire album as the band in *Green Day: Rock Band*[®]!

THE CONTROLS

Green Day: Rock Band[®] requires instrument peripherals to play. All instruments from *Rock Band*[®], *Rock Band*[®] 2, and *The Beatles™: Rock Band*[®] are compatible with *Green Day: Rock Band*[®].

MENU NAVIGATION

NOTE: If you have no instrument connected and your microphone does not have built-in control buttons, you must also have an Xbox 360 Controller connected in order to navigate the menus and set up the game. To navigate menus, move **Left Stick** or press **Left Stick** to highlight an option, press **A** to open its submenu (if applicable), move **Left Stick** or press **Left Stick** again to highlight a selection, then press **A** to confirm.



VOCALS

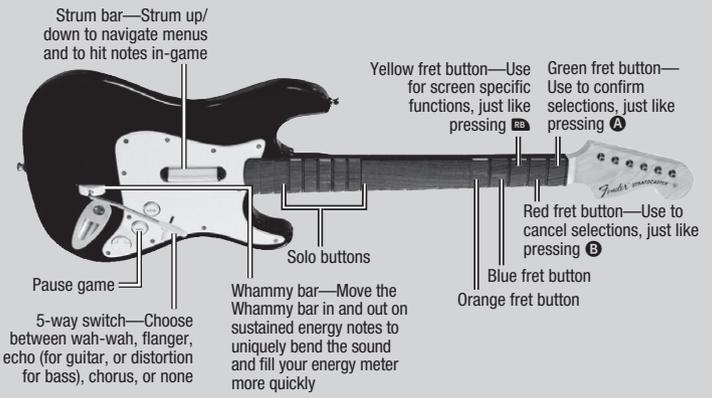
- Adjust microphone volume
- Adjust microphone 1's sensitivity
- Adjust microphone 2's sensitivity
- Adjust microphone 3's sensitivity
- Pause game

- A
- X
- Y
- B
- ▶

GUITAR CONTROLLER

To play guitar or bass, press and hold the fret buttons matching the notes you see coming down the track. When those notes cross the target at the bottom of the screen, hit the strum bar to play the note.

Don't forget, you can hold those fret buttons down in advance. Just like with a real guitar, it only makes noise if you strum.



NOTE: Tilt the guitar controller neck upwards or press **Left Stick** to go into Overdrive.
For information on how to play the guitar in-game, see p. 7.

DRUM CONTROLLER

To play the drums, use your drumsticks to hit the pads that match the rhythm notes as they cross the target at the bottom of the track. Press your foot down on the kick pedal when you see wide, orange notes cross the target at the bottom of the track.



NOTE: Please see the instructions included with the controllers for more information about setting up the mic, guitar, or drums.

NOTE: Most primary *Rock Band*® peripherals for the Xbox 360 are wireless. Many additional peripherals, however, require USB ports. Most powered USB hubs will expand your capabilities. For examples of popular setups, please visit <http://www.rockband.com/support>.

CONNECTING YOUR WIRELESS CONTROLLERS

If you have a wireless guitar controller or wireless drum controller, follow these instructions to connect to your Xbox 360 console.

1. Make sure your wireless controller has working batteries.
2. Press and hold **X** to turn on the wireless controller.
3. If it's not already on, press the power button on your Xbox 360 console.
4. Press the Connect button on your wireless controller.
5. Press the Connect button on the Xbox 360 Faceplate.

If you're still having trouble, please visit www.GreenDayRockBand.com/support for further assistance.

OPTIONS

To adjust options, select OPTIONS from the main menu.

1. Select PLAYER SETTINGS to turn on Lefty Mode, select a lyric style (SCROLLING or STATIC), and adjust your microphone volume.
2. Select GAME SETTINGS to turn on Super Speed or Performance Mode. Change Default Leaderboard to include only friends or all players.
3. Select AUDIO/VIDEO SETTINGS to toggle Dolby Digital™ on or off, and add or remove Bass Boost. Toggle Video Overscan if you feel like *Green Day: Rock Band*® isn't taking up as much screen space as it should. Toggle Subtitles to affect how movies are displayed. You can also choose ADJUST MICROPHONE SENSITIVITY if you feel like you're not being heard or if you sound distorted, and choose ADJUST AUDIO to change your in-game sound settings.
4. Select MANAGE DATA to save and load games, and toggle Autosave functionality.
5. To make sure that your system's timing is perfect, calibrate your system by selecting CALIBRATE SYSTEM. For more information, see below.

AUDIO/VIDEO CALIBRATION

In some cases, particularly with HDTV systems, the audio and video in *Green Day: Rock Band*® may play at different times, making it difficult to play the right note at the right time. If this is happening, try calibrating your system.

Select CALIBRATE SYSTEM from the Options menu. If you have a wireless guitar controller with an automatic calibration device, select CALIBRATE AUTOMATICALLY. You can also calibrate manually by selecting CALIBRATE MANUALLY or ENTER CALIBRATION NUMBERS.

CALIBRATE AUTOMATICALLY

1. To calibrate your system's audio timing, when you are prompted, hold your wireless guitar controller up to your sound system speaker or your TV's speaker (wherever the sound is coming from) as close as possible without touching. The volume should be set to a comfortable listening volume. If you have trouble in a room with a surround system, turning the volume down sometimes helps. Hold your guitar controller there until prompted.
2. To calibrate your system's video timing, when you are prompted, hold your wireless guitar controller up to the center of your TV screen. You may need to try holding the guitar at different distances to the screen, from a few inches away, to up to 4-5 feet for really large LCDs. This tends to work best in darker rooms, so either turn the lights down or angle the guitar slightly downwards away from the light. Hold your guitar controller there until prompted.
3. You should now be ideally calibrated! Test out a song in Quickplay to make sure it feels right. If not, try auto-calibrating again, or try calibrating manually.

CALIBRATE MANUALLY

1. From the CALIBRATE SYSTEM menu, select CALIBRATE MANUALLY to proceed to Step 1: MANUALLY CALIBRATE AUDIO.
2. Each time you hear a drum beat, press the press **A**/strum/hit the green pad in time with the beat.
3. Proceed to Step 2: MANUALLY CALIBRATE VIDEO. When you see the needle hit either side of the meter, press the press **A**/strum/hit the green pad in time with the needle.
4. Press **A**. Your system is now calibrated. Test it out!

ENTER CALIBRATION NUMBERS

If you can't get an ideal calibration using either Automatic or Manual Calibration, try setting your calibration numbers by hand. Select ENTER CALIBRATION NUMBERS from the CALIBRATE SYSTEM screen, and change your audio and video delay on the screens that follow. The chart below can be a useful starting point to help you find the best settings for your television type. Try starting with these numbers (in milliseconds) and adjust gradually as needed until the settings feel just right.

LCD 1	Audio 80, Video 50
LCD 2	Audio 15, Video 30
CRT	Audio 0, Video 0
DLP	Audio 15, Video 60
Rear-Projection	Audio 5, Video 50
Plasma	Audio 50, Video 50

Once you've gone through all the steps, try testing your work in Quickplay or Practice Mode. If it's still not perfect, try calibrating again.

If after all that you're still having trouble—or if you just want more information about calibration—please visit www.RockBand.com/support and check out our page on calibration.

LEARNING TO ROCK

Following Green Day's rise to stardom isn't easy, so choose an instrument and learn how to use it!

TRAINING

Learn the basics or brush up on your skills.

TUTORIALS

Select TRAINING from the main menu, then select TUTORIALS to learn how to sing or play your instrument of choice. These tutorials are perfect for beginners or for those looking to learn a few advanced techniques.

PRACTICE MODE

In Practice Mode, you aren't being scored, so it's a great way to try out advanced techniques or master a song. Select a song, then a difficulty level. Next, select the start and end sections of the song you want to play.

ENHANCED VOCAL PRACTICE

When practicing Vocal Harmonies (see p. 9), you can choose a specific vocal part to practice, and toggle an audible guide pitch to find your part in the mix. Pull **D** to isolate a specific part, and pull **K** to toggle the guide pitch. Even better, you can practice vocal harmonies with up to three singers!

DRUM TRAINER

Improve your playing in the Drum Trainer—it can even help you improve your drumming on a real kit. To begin, select TRAINING from the main menu, then select DRUM TRAINER.

- Drum Lessons** Learn the fundamentals!
- Tré's Greatest Hits** Master Tré's drum beats!
- Freestyle Mode** Bang away to your own beat!

Don't worry—you can't fail out in the Drum Trainer. Change the beat by pressing **◀**/**▶**. Change speed by pressing **◀**/**▶**. Press **○** and then select QUIT to save your progress and exit.

TIP: If you want to drum along with your own music in Freestyle Mode, press **X** to access the Xbox Music Player.

PLAYING GUITAR/BASS

Plug in your wireless controller (or any other compatible guitar peripheral) and prepare to hit the stage! Works with all Xbox 360® *Rock Band*® controllers, most Xbox 360® Guitar Hero®, and authorized third party instrument controllers and microphones.



- Points** Stars—As your points increase, you earn stars—up to five total
- Notes**
- Guitar track**
- Target**
- Streak meter**—Play flawlessly to fill the meter and start a score multiplier
- Crowd meter**—See how you're going over with the audience
- Energy meter**

BASICS

Hold down the fret button that corresponds with the next note that will pass through the target. As it passes, strum up or down on the strum bar to play the note.

- To keep things simple, if you see several notes of the same color in a row, you can keep the correct fret button depressed and strum only when the note passes the target.
- When playing chords, you'll need to play more than one note at the same time. Just press down the correct fret buttons simultaneously and strum when appropriate.

WHAMMY BAR

Customize your sound during long notes by reaching for the Whammy bar.

- To use the Whammy bar, press it in towards the guitar, then pull it back up and repeat. This bends the notes you're playing and gives your tone a unique depth. Whammying during sustained energy notes also fills your energy meter faster so you can trigger Overdrive.

PLAYING DRUMS

Keep the music alive with an arsenal of beats and fills.



Crowd meter—See how you're going over with the audience

Energy meter

Streak meter—Play flawlessly to fill the meter and start a score multiplier

Points

Stars—As your points increase, you earn stars—up to five total

Notes

Drum track

Kick drum note

Target

THE BASICS

- Hit the drum pad that matches the rhythm note you see as it crosses the target at the bottom of the screen.
 - The wide orange notes are for the kick pedal—step on the kick pedal when these notes cross the target.
- TIP:** Before heading onstage you might want to master the drums in the Tutorials. Select TRAINING from the main menu.

SINGING SOLO AND HARMONIES



Connect up to three microphones and unleash your vocal abilities!

NOTE: If your microphone does not have built-in control buttons, you must also have an Xbox 360 Controller connected in order to navigate the menus and set up the game.

Crowd meter—See how you're going over with the audience

Streak meter—Sing flawlessly to fill the meter and start a score multiplier

Points

Stars—As your points increase, you may earn up to five stars

Part meters—The best-rated part will fill the streak meter

Energy meter

Harmony lyrics

Freestyle section—Lead

Freestyle section—Harmony

Note guides—Lead

Pitch indicators

Lead lyrics

NOTE: You must have a microphone to sing. Any microphone other than an Xbox 360 Headset should work.

NOTE: You will need to update your Xbox 360 console in order to use three USB microphones simultaneously. If you are not connected to Xbox LIVE, please visit www.RockBand.com/support for more information.

LYRICS

Sing the words as they pass the bar on the left side of the screen. Follow along with the note guides.



PITCH

Each microphone has its own pitch indicator to show the pitch you're singing. If a song is out of your range you can always sing an octave higher or lower. As long as you're singing the right note, you'll do fine.

TIP: Watch the pitch indicator. If you don't know a song, you can try to wing it by guessing until the pitch indicator lines up with the note guide.

The Mic Check Panel shows you which microphones are connected, and which pitch indicator is tied to each microphone.

Pitch indicators

VU meter—Make noise to identify your pitch indicator

Disconnected microphone

VOCAL HARMONIES

Green Day: Rock Band® lets up to three singers lend their distinct harmonies to a song. A song can have up to three parts to sing, and each part has its own differently colored note guides and part meter. There are also separate lyrics for lead (blue) and harmony (orange) parts.

Anyone can sing any part at any time, and only one part has to be sung well in order to fill the streak meter. If everyone sings well you can earn Awesome X 2 and Awesome X 3 phrase ratings for bonus points.

NOTE: Each singer must have his or her own microphone to sing a part, but all singers share a single Xbox 360 Controller.

VOLUME CONTROL

You can control how much—or how little—you hear yourself during a song using the buttons on your Xbox 360 Controller.

- To adjust the microphone volume, press and hold **A**, then press **←/→**.
- To adjust microphone 1's sensitivity, press and hold **X**, then press **←/→**.
- To adjust microphone 2's sensitivity, press and hold **Y**, then press **←/→**.
- To adjust microphone 3's sensitivity, press and hold **B**, then press **←/→**.
- To reduce the volume of the recorded vocals, toggle the Lower Original Vocals setting, available from VOCAL OPTIONS when the game is paused.

THE CROWD METER

Keep an eye on the crowd meter—the instrument icons on it show how much the audience is enjoying each player's performance. Play too many wrong notes and your icon slips into the red—if it drops to the bottom, your song will end early.

NOTE: If you play in Easy difficulty, or if you've turned on No-Fail Mode, then you can reach the bottom of the crowd meter without penalty.

ENERGY

Build up your energy meter to at least half-full, and you can send the crowd into Overdrive. Once in Overdrive, you can feed off the crowd's energy and rack up some serious points, and even save your bandmates! (See *Saving Bandmates by Going into Overdrive*).

GUITAR/BASS

To build up your energy, play the special glowing note phrases perfectly to fill up your energy meter. You can use your energy to trigger Overdrive by tilting your guitar neck upwards.

TIP: If you see a special long glowing note, press the Whammy bar in and out to fill up your energy meter at an even faster rate.

DRUMS

If you see four solid color bars appear on the screen, that's your cue to play a drum fill. Play anything you want, then hit the glowing crash note that appears, in order to trigger Overdrive.

☛ If you choose, you can also wait to build your energy further before using it. To wait, simply avoid the glowing crash note. No matter what you do, you won't break your streak.

NOTE: The glowing crash note is green for right-handed players, and red for lefties.

VOCALS

When you see a special glowing phrase, sing those sections as accurately as you can and you'll gain energy and fill your energy meter.

To use your energy, look for special lit-up yellow sections between your lyrics—called freestyle sections—and shout or sing loudly (something other than what you're supposed to sing) to go into Overdrive.

SAVING BANDMATES BY GOING INTO OVERDRIVE

Has a bandmate fallen by the wayside? Trigger Overdrive to have the crowd revive your fallen band member and save your performance.

☛ If a bandmate fails during a performance, the crowd meter will drop, which can lead to your band having to stop the show early—but you can get them back by using your energy!

☛ After you bring a bandmate back, remember: they can only fail three times before they're out for good—and then it's only a matter of time before they take the rest of the band down with them.

OTHER BENEFITS OF OVERDRIVE

Overdrive isn't just for bailing out a faltering bandmate; you and your bandmates can activate Overdrive all at the same time to earn a multiplier of up to 8x! The multiplier affects everyone (not just those of you in Overdrive), which really increases your score.

TIP: Going into Overdrive at the same time as your bandmates can be tricky. Keep an eye out for bandmates in Overdrive and then release your energy!

SOLOS

Use your guitar or drums to perform Green Day's awesome solos.

☛ When you start your solo, the solo indicator appears. The solo indicator keeps track of how many notes you've landed.

If you have a wireless guitar controller, you can use the five special fret buttons high up on the neck near the body for soloing. When pressing these buttons, you don't need to strum—just finger-tap the solos!

QUICKPLAY

Looking to jump straight to your favorite Green Day songs? Quickplay is the fastest way to navigate through Green Day's library and pick the perfect song.

☛ For song selection in Solo/Band Quickplay, you can either select one song to play, build a setlist, or have the game select a random song for you.

SOLO/BAND QUICKPLAY

From the Quickplay menu, select SOLO/BAND QUICKPLAY to experience Green Day on your own or with friends as a group!

Choose LOCAL QUICKPLAY (all band members are present) or Xbox LIVE QUICKPLAY (band members are connected via Xbox LIVE). All band members must press **A** to join.

When in an Xbox LIVE multiplayer session, press the yellow fret/**Y**/yellow pad to find more players to fill your band slots. Press the blue fret/**X**/blue pad to invite friends, kick players out of a session, view gamer cards, and access Xbox LIVE Party Options.

Once you're ready to go, press **B** to get to the music. Select a song or setlist, then each player selects a difficulty level to begin.

SCORE DUEL

In a Score Duel, you're competing against an opponent who is playing the same instrument as you at the same difficulty level. You and your opponent compete to see who has the most skills.

☛ To play, select SCORE DUEL from the Quickplay menu. Select either LOCAL MULTIPLAYER or over Xbox LIVE in PLAYER MATCH or RANKED MATCH.

CAREER

In Career mode, you can experience three eras from Green Day's epic rise from local noisemakers to a worldwide phenomenon. Select LOCAL CAREER (all band members are present) or Xbox LIVE CAREER (band members are connected via Xbox LIVE).

Use the Select A Career screen to create, select, or delete a save file. During an Xbox LIVE career, you can select JOIN AN Xbox LIVE CAREER to help someone else complete their story.

When in an Xbox LIVE multiplayer session, press the yellow fret/**Y**/yellow pad to find more players to fill your band slots. Press the blue fret/**X**/blue pad to invite friends, kick players out of a session, view gamer cards, and access Xbox LIVE Party Options.

SHOWS

Select SHOWS from the Career menu to start a concert. Each show is broken into sets; completing all the songs in a set unlocks the next set in that show. *21st Century Breakdown* DLC purchased in the Rock Band® Store will appear in its own set.

CRED AND CHALLENGES

You earn CRED the first time you earn three or five stars for each song in career mode. You can use CRED to unlock challenges that feature songs from sets you've already completed. Complete challenges to earn awards, and earn top scores on challenges to compete on the leaderboards.

COLLECTIBLES AND AWARDS

As you progress through shows and challenges, rare photos and movies are unlocked to mark milestones in Green Day's career. Go to the Collectibles and Awards screens to view what you've won.

ACHIEVEMENTS

Check the Achievements menu to view the achievements you've earned so far, and which songs you need to play to earn them all!

EASY AND NO-FAIL MODE

Green Day: Rock Band® makes it easy for everyone to get the hang of the game. If you play in Easy difficulty, it's impossible for you to fail, but you can still progress in all modes of the game. And in Quickplay, you can turn on No-Fail Mode for all players, regardless of difficulty level.

XBOX LIVE

Xbox LIVE® brings more of the entertainment you love right to your living room. Raise the curtain on your own instant movie night with thousands of HD movies, TV shows, and videos downloaded in a snap from Xbox LIVE and Netflix. Find the perfect game for any player with a free trial of hundreds of titles from the largest library available. With downloadable Game Add-Ons like maps, songs, weapons and levels, you'll get more out of every game by putting more into it. And don't forget to connect and play with friends wherever they happen to be. With Xbox LIVE, your fun never ends.

ONLINE, NETWORK, CONNECTED AND/OR INTERNET PLAY, FUNCTIONALITY, FEATURES AND SUPPORT FOR GREEN DAY: ROCK BAND® AND ANY AND ALL OTHER PRODUCTS OR SERVICES OF HARMONIX MUSIC SYSTEMS, MTV NETWORKS, ELECTRONIC ARTS AND ANY THIRD PARTIES (COLLECTIVELY, "ONLINE SERVICES") ARE PROVIDED SOLELY ON AN "AS IS" AND "AS AVAILABLE" BASIS AND MAY BE MODIFIED OR DISCONTINUED WITHOUT NOTICE AT ANY TIME AND AT THE SOLE DISCRETION OF EACH OF THE PARTIES, WITHOUT ANY LEGAL, FINANCIAL OR OTHER LIABILITY WHATSOEVER. NO WARRANTY, EITHER EXPRESS OR IMPLIED, IS MADE REGARDING THE ONLINE SERVICES AND UNDER NO CIRCUMSTANCES SHALL ANY AVAILABILITY, REFUNDS, REBATES OR OTHER SUMS BE OWED AND/OR RETURNED IN CONNECTION WITH THE MODIFICATION OR DISCONTINUATION OF THE ONLINE SERVICES.

CONNECTING

Before you can use Xbox LIVE, connect your Xbox 360 console to a high-speed Internet connection and sign up to become an Xbox LIVE member. For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to www.xbox.com/live/countries.

FAMILY SETTINGS

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. Parents can restrict access to mature-rated content. Approve who and how your family interacts with others online with the Xbox LIVE service. And set time limits on how long they can play. For more information, go to www.xbox.com/familysettings.

EXTRAS

To access additional *Green Day: Rock Band*® features, select EXTRAS from the main menu.

- Leaderboards** See how you stack up against other players from all over the world!
- Achievements** View the achievements that you have earned as well as those you still have yet to earn.
- Credits** View the development team behind *Green Day: Rock Band*®.
- Xbox LIVE Party Options** When in an Xbox LIVE Party, use this to access Party options.
- Export Songs** See back cover of manual for details.

21ST CENTURY BREAKDOWN DLC

If you have previously purchased *21st Century Breakdown* DLC tracks for *Rock Band*® or *Rock Band*® 2, then those songs will automatically be loaded and appear within *Green Day: Rock Band*®'s setlist. It will also appear within the Career, unlocking its own Award and Collectibles.

GREEN DAY: ROCK BAND® CREDITS

Developed by Harmonix Music Systems, Inc.

Please visit www.GreenDayRockBand.com for the complete credits, tutorials, bonus clips, information about game features and downloadable content, and more.

With Demiurge Studios, Inc.

SONG CREDITS

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