

⚠ WARNING Before playing this game, read the Xbox 360® console and accessory manuals for important safety and health information. Keep all manuals for future reference. For replacement console and accessory manuals, go to www.xbox.com/support.

Important Health Warning About Playing Video Games

Photosensitive seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

ESRB Game Ratings

The Entertainment Software Rating Board (ESRB) ratings are designed to provide consumers, especially parents, with concise, impartial guidance about the age-appropriateness and content of computer and video games. This information can help consumers make informed purchase decisions about which games they deem suitable for their children and families.

ESRB ratings have two equal parts:

- **Rating Symbols** suggest age appropriateness for the game. These symbols appear on the front of virtually every game box available for retail sale or rental in the United States and Canada.
- **Content Descriptors** indicate elements in a game that may have triggered a particular rating and/or may be of interest or concern. The descriptors appear on the back of the box next to the rating symbol.



For more information, visit www.ESRB.org

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www.rockband.com
www.facebook.com/RockBand
www.twitter.com/RockBand

INTRODUCTION

The world's greatest music experience is more epic than ever before! Take your band to professional status with *Rock Band*® 3, featuring new modes, new gameplay, and Pro instruments!

In addition to tons of new music, *Rock Band*® 3 features:

- ▶ All Instruments mode—Play with up to seven members in your band! That's some stage presence.
- ▶ New Road Challenge mode—Begin the road trip of a lifetime as your 1-7 player band performs a set-list of songs and challenges.
- ▶ Rock Band Pro—An all new way to play *Rock Band* that teaches you skills for playing a real instrument!
- ▶ New Keys—The addition of a keyboard and Pro Keys are perfect for rounding out your ideal band.

In addition to all of the new modes and experiences, there are even more exciting new features in *Rock Band*® 3:

- ▶ Most songs from other *Rock Band* titles and the Rock Band Music Store can be exported to *Rock Band*® 3 without any re-downloading.
- ▶ Instantly switch between your characters from your personal menu.
- ▶ Auto-calibrate your game with the wireless Pro Guitars and Drums, or try the calibration chart (p. 7) for suggestions on how to get the ideal setup.
- ▶ Personal menu—Each player can access their own personal menu to access Xbox LIVE®, characters, options, and more.

STARTING TO ROCK COMPLETE CONTROLS

MENU NAVIGATION

NOTE: If you have no instrument connected and your microphone does not have built-in control buttons, you must also have an Xbox 360® Controller connected in order to navigate the menus and set up the game.

To navigate menus, move **↑** or **↓** to highlight an option, press **Ⓜ** to open its submenu (if applicable), move **↑** or **↓** again to highlight a selection, then press **Ⓜ** to confirm.



VOCALS

Adjust microphone volume for singer 1 (when microphone is enabled)

Adjust microphone volume for singer 2 (when microphone is enabled)

Adjust microphone volume for singer 3 (when microphone is enabled)

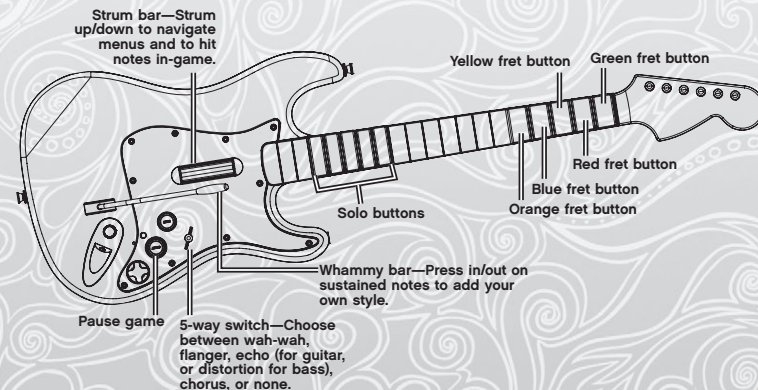
Pause game



WIRELESS FENDER™ STRATOCASTER™ GUITAR CONTROLLER (SOLD SEPARATELY)

To play guitar or bass, press and hold the fret buttons matching the notes you see coming down the track. When those notes cross the target at the bottom of the screen, hit the strum bar to play the note.

- ▶ Don't forget, you can hold those fret buttons down in advance. Just like with a real guitar, it only makes noise if you strum.



NOTE: Tilt the controller neck upwards to go into Overdrive.

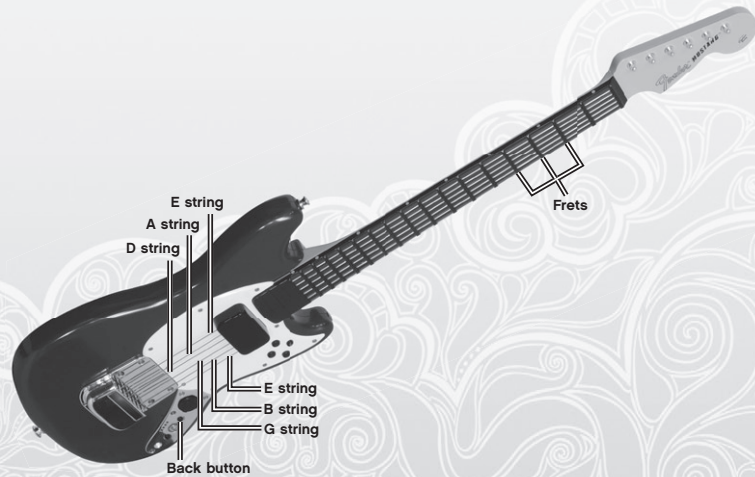
- ▶ For information on how to play the guitar in-game, see p. 9.

PRO GUITAR CONTROLLER (SOLD SEPARATELY)

To play professional level guitar, use the Wireless Fender™ Mustang™ PRO-GUITAR™ Controller. Pro Guitars play like a real six-string guitar. Numbered notes will come down the track and the number tells you what fret to press. Use your fretting hand to press down just behind the fret on the string the note is on. When the note crosses the bar on the bottom of the track, use your strumming hand to play the string. Notes and chords can show up on any of the six strings.

- ▶ The position wave helps you keep track of your fretting fingers' locations. This is really helpful when playing chords.

NOTE: To enable Pro Guitar mode, you must be playing with one of the Pro Guitar controllers.



NOTE: Tilt the controller neck upwards to go into Overdrive.

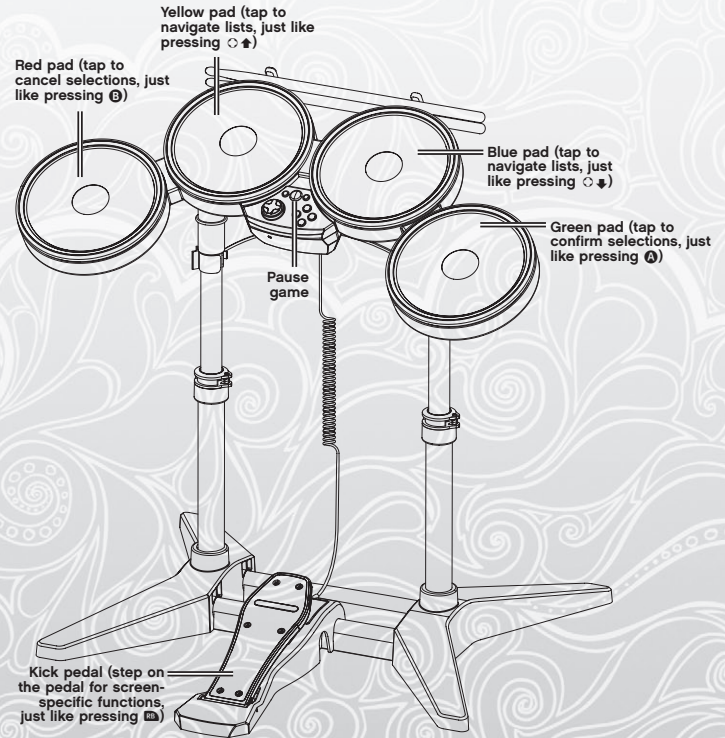
- ▶ For information on how to play the Pro Guitar in-game, see p. 10.

DRUMS AND PRO DRUMS (SOLD SEPARATELY)

To play drums or Pro Drums, use your drumsticks to hit the pads that match the rhythm notes as they cross the target at the bottom of the track. Press your foot down on the kick pedal when you see wide, orange notes cross the target at the bottom of the track.

To enable Pro Drums, attach the Rock Band Cymbals (not shown - sold separately) and then go to the Options menu, select DRUM OPTIONS, and then enable Pro Drums.

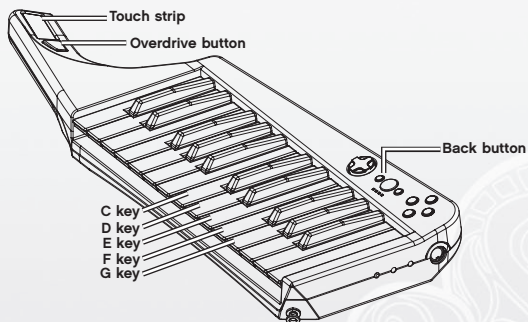
NOTE: You must have at least one of the Rock Band Cymbals attached to enable Pro Drums. However, to achieve the ultimate drum solo, you will definitely want to attach all three Rock Band Cymbals.



IMPORTANT NOTE: If you run out of USB ports while connecting *Rock Band* USB-compatible peripherals, you can use any USB hub for additional ports.

WIRELESS KEYBOARD (SOLD SEPARATELY)

The Wireless Keyboard Controller is brand new to *Rock Band*® 3. Each of the five white keys from the C key to the G key, are used. The keys are displayed on the track, just like they are for guitar or bass. There's a handy guide on the keyboard to show you where the keys are if you're not an experienced musician.



PRO KEYS

Pro Keys are played with the same Wireless Keyboard controller and allow you to play pitch accurate keyboard parts in *Rock Band*® 3. When playing the Pro Keys, 10 white keys are always shown onscreen. Press the corresponding key when it reaches the base of the track. Whenever a key is pushed down, the key lane will light up. This helps you keep your eyes on the screen and not on the Pro Keys controller.

OPTIONS

To adjust options, select **OPTIONS** from your personal menu.

- ▶ Select **ALL INSTRUMENTS MODE** to allow a guitarist, drummer, bassist, keyboardist, and three vocalists to all play at once. For this mode to work, you'll need to power off any Xbox 360 Controllers connected to the Xbox 360.
- ▶ Select instrument-specific options to customize your chosen instrument.
- ▶ Select **SYSTEM SETTINGS** to adjust your audio, screen, calibration, and autosave settings.
- ▶ Select **EXTRAS** to view the *Rock Band*® 3 credits and link your account with rockband.com. To link your account, make sure you are signed into a profile and then select **ACCOUNT-LINKING CODE** to be given a code that you can use at www.rockband.com. Additional Terms and Conditions apply.
- ▶ Select **MODIFIERS** to unlock special content – created especially for the true *Rock Band* aficionado.

TV CALIBRATION

Even the most novice musician should be able to pick up and play *Rock Band*® 3 right out of the box. In some cases, however, particularly with HDTV systems, the audio and video may play at different times, making it difficult to play the right note at the right time. If you are ready to blame your TV for your less-than-stellar musicianship, try calibrating your system.

To calibrate your system, select **CALIBRATION** from the Console Settings in the Options menu. If you have a *Rock Band*® 3 Wireless Fender™ Stratocaster™ Guitar Controller, select **CALIBRATE AUTOMATICALLY**. If you don't, or if you would prefer to calibrate manually, select **CALIBRATE MANUALLY**. You can also select **ENTER CALIBRATION NUMBERS** to manually set the audio latency compensation by pressing **↻** or **←**.

AUTO CALIBRATION

- ▶ To calibrate your system's audio timing, when you are prompted, hold your *Rock Band*® 3 Wireless Fender™ Stratocaster™ Guitar Controller or Wireless Fender™ Mustang™ PRO-GUITAR™ Controller up to your sound system speaker or your TV's speaker (wherever the sound is coming from) as close as possible without touching. The volume should be set to a comfortable listening volume. If you have trouble in a room with a surround system, turning the volume down sometimes helps. Hold your guitar controller there until prompted.
- ▶ To calibrate your system's video timing, when you are prompted, hold your *Rock Band*® 3 Wireless Fender™ Stratocaster™ Guitar Controller up to the center of your TV screen, with the guitar controller facing the TV and as close to the TV as possible without touching. This tends to work best in darker rooms, so either turn the lights down or angle the guitar slightly downwards away from the light. Hold your guitar controller there until prompted.
- ▶ You should now be ideally calibrated! Test out a song in Quickplay to make sure it feels right. If not, try auto-calibrating again, or try calibrating manually.

MANUAL CALIBRATION

1. Select **OPTIONS** from the personal menu, and then select **CONSOLE SETTINGS** and **CALIBRATION**. Select the second option, **CALIBRATE MANUALLY**.
2. Each time you hear a drum beat, press **A**/strum/hit the green pad in time with the beat you hear.
3. Proceed to Step 2: **VIDEO CALIBRATION**. When you see the needle hit either side of the meter, press **A**/strum/hit the green pad in time with the needle.
4. Press **A**. Your system is now calibrated. Test it out!

MANUALLY SET NUMBERS

If you can't get an ideal calibration using auto calibration or manual calibration, try setting your calibration numbers by hand. Select **ENTER CALIBRATION NUMBERS** from the Calibration menu and check out the chart below. These numbers can be a useful starting point to help you find the best settings for your television type. Try starting with the numbers below and adjust gradually as needed until the settings feel just right.

LCD 1	Audio 80, Video 50
LCD 2	Audio 15, Video 30
CRT	Audio 0, Video 0
DLP	Audio 15, Video 60
Rear-Projection	Audio 5, Video 50
Plasma	Audio 50, Video 50

- ▶ Once you've gone through all the steps, try testing your work in Quickplay or Practice mode to see if you've gotten the calibration right. If it's still not perfect, try calibrating again.

If you're still having trouble—or if you just want more information about calibration—please visit www.rockband.com and check out the page on calibrating *Rock Band*® 3.

LEARNING TO ROCK

Choose an instrument and learn how to use it! For information on Big Rock Endings, see p. 14.

TRAINING

You're never too good to brush up on your skills.

PRACTICE

In Practice, you aren't being scored, so it's a great way to try out advanced techniques or master a song without annoying your bandmates or the crowd. Select a song, then a difficulty level. Next, select the start and end sections of the song you want to play. Then, select the speed that's most comfortable for your playing ability. These lessons are the best place to learn all the concepts behind the all-new Pro modes for each instrument.

TIP: Tough songs are easier to tackle at slower speeds!

NEW LEARN AN INSTRUMENT

It's time to go Pro. Learn how to play a real guitar, advanced drums, and a professional level keyboard. Select the instrument you would like to learn and then choose the lesson you want to try. There are Easy Lessons, Intermediate Lessons, Hard Lessons, and Expert Lessons to choose from.

NEW LEARN A SONG

Learn how to play a specific song with your Pro Guitar or Pro Keys.

NEW DRUM FREESTYLE

You may be able to beat songs on expert, but with Drum Freestyle, you can create your own drum tracks. Adjust the BPM by pressing the **↻** or **⏪**, and then go to town.

GUITARIST/BASSIST

Shred on your axe or thump out some thunderous bass lines.

- ▶ Plug in your Fender™ Stratocaster™ Guitar Controller (or any other compatible guitar peripheral) and prepare to make some serious noise!



BASICS

To play guitar, hold down the fret button that corresponds with the next note that will pass through the target. As it passes, strum up or down on the strum bar to play the note.

- ▶ To keep things simple, if you see several notes of the same color in a row, you can keep the correct fret button depressed and strum only when the note passes the target.
- ▶ When playing chords, you'll need to play more than one note at the same time. Don't panic, you'll be fine. Just press down the correct fret buttons simultaneously and strum when appropriate.
- ▶ Keep an eye on the crowd meter—it tells you how much the audience is digging your performance. Play too many wrong notes and the crowd meter slips into the red. When it's completely empty, you get kicked off the stage.

WHAMMY BAR

Customize your sound during long notes by reaching for that whammy bar.

- ▶ To use the whammy bar, press it in towards the guitar. This bends the notes you're playing and gives your tone some depth.

SOLOS

This is why you first picked up a guitar—to whip out a tasty solo and grab the spotlight all for yourself.

- ▶ When you start your solo, the solo indicator appears. The solo indicator keeps track of how many notes you've landed.
- ▶ If you have a Fender™ Stratocaster™ Guitar Controller, you can use the five special fret buttons high up on the neck near the body for soloing. When pressing these buttons, you don't need to strum, so you can finger tap that solo—or just showboat like crazy.

PRO GUITARIST

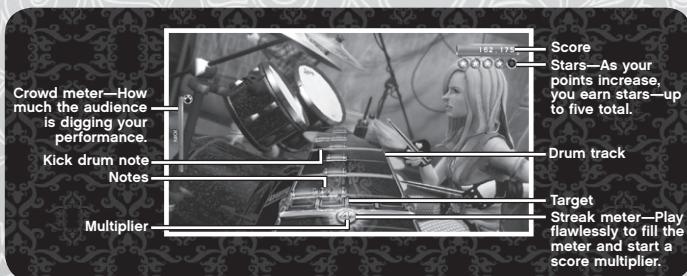
Take your guitar playing to a professional level.



NOTE: Playing in Pro mode requires the right equipment. You must have your roadie hand you a Pro Guitar controller to enable Pro Guitar mode.

DRUMMER

Blow your friends' minds with tricky beats and crazy fills!



THE BASICS

Keep the beat like a human metronome by hitting the correct colored drum pad when the matching note crosses the target.

- ▶ Hit the drum pad that matches the rhythm note you see as it crosses the target at the bottom of the screen.
- ▶ The wide orange notes are for the kick pedal—stomp on that bad boy when these notes cross the target.
- ▶ Keep an eye on your crowd meter. If you miss too many notes—or hit too many of the wrong ones—you'll lose the crowd and get kicked off stage.

TIP: Before heading out onstage you might want to master the drums in the Trainers. Select TRAINING from the main menu and then select LEARN AN INSTRUMENT.

PRO DRUMMER

Think you're an expert on drums? Try Pro Drums on for size.



NOTE: In order to play Pro Drums, you will need to have at least one Rock Band Cymbal attached to your Drum Controller, although for the full rock experience, nothing beats attaching all three Rock Band Cymbals.

KEYBOARD

Show the world what a true Keyboardist can do!



PRO KEYS

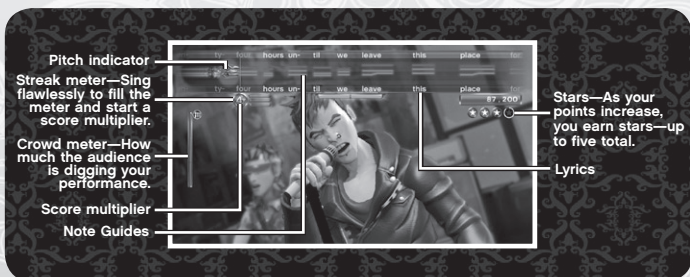
Make sweet music on Pro Keys using all 15 keys.



SINGERS

Think you're worthy of wielding the mic? Plug in your USB-compatible microphone and prove it as the vocalist. Go solo or sing in harmony with two back up singers.

NOTE: If your microphone does not have built-in control buttons, then you must also have an Xbox 360 Controller connected in order to navigate the menus and set up the game.



NOTE: You must have a microphone to sing. Any USB-compatible mic should work.

LYRICS

Sing the words as they pass the bar on the left side of the screen. Follow along with the note guides.

PITCH

The pitch indicator shows you the pitch you're singing. If a song is out of your range, you can always sing an octave higher or lower. As long as you're singing the right note, you're still on the money. If you are still having a bit of trouble hitting the right notes, you can enable the all-new Pitch Correction through the Vocal Options within the Options menu.

TIP: Watch the pitch indicator. If you don't know a song, you can try to wing it by guessing until the pitch indicator lines up with the note guide.

NOTE: You may only use Pitch Correction when one microphone is plugged in. Pitch Correction is disabled when you select HARMONIES or a second microphone is plugged in.

VOLUME CONTROL

You can control how much—or how little—you hear yourself or the original artist during a song using the buttons on your Xbox 360 Controller.

- ▶ To adjust the microphone volume for singer 1, press and hold **X**, then press **◀/▶**.
- ▶ To adjust the microphone volume for singer 2, press and hold **Y**, then press **◀/▶**.
- ▶ To adjust the microphone volume for singer 3, press and hold **B**, then press **◀/▶**.
- ▶ To adjust the vocal track volume, press and hold **RB**, then press **◀/▶**.

NOTE: If you see those special percussion notes scrolling on the screen, then whack the microphone against your hand in time with the notes passing through the target. Percussion notes allow you to play a little tambourine—or, ahem, cowbell—while the other musicians are doing their thing.

ENERGY

Build up your energy meter to go into Overdrive. Then you can whip the crowd into a frenzy, rack up some serious points, and even save yourself or a bandmate! (See *Saving Bandmates By Going Into Overdrive!* on p. 14). While your energy meter drains, the crowd goes nuts and your points skyrocket.

GUITAR/BASS

To build up your energy, nail the special glowing note phrases to fill up your energy meter.

When the meter is at least half-full, you can use your energy to go into Overdrive by tilting your guitar towards the heavens.

TIP: If you see a special long glowing note, then whammy that sucker to fill up your energy meter at an even faster rate.

DRUMS

If you see four solid color bars appear on the screen, then that's your cue to bust out an awesome drum fill. Drum fills unleash the energy in your energy meter, driving the crowd wild.

At the end of the drum fill, you'll see a green crash note appear. To use your energy, nail that green crash.

- ▶ If you choose, you can also wait to build your energy further before using it. To wait, simply don't hit the green crash cymbal at the end of the fill.

VOCALS

When you see a special glowing phrase, sing those sections as accurately as you can and you'll gain energy to fill your energy meter.

To use your energy, look for special lit-up yellow sections without note guides—called Freestyle Sections—and just belt something out to go into Overdrive! You're the singer after all, so improvise something!

SAVING BANDMATES BY GOING INTO OVERDRIVE!

Got a bandmate who's having an off night? Go into Overdrive, get the crowd moving, and save your band's career—all at the same time.

- ▶ If a bandmate fails during a performance, then you can bet the crowd is gonna notice—it'll bring down your crowd meter. But here's the good news: you can bring them back by using your energy.
- ▶ After you bring a bandmate back, remember: it's three strikes and they're out. After three failures, your bandmate gets kicked off stage for the rest of the song. And, yes, the crowd gets mad.

COMBINING OVERDRIVE

Sure, you can use your energy to bail out one of your less-talented bandmates, but that's no fun. What's really awesome is when you and your bandmates go into Overdrive all at the same time! Not only do you work the crowd into a frothing mass of hysteria, but you also earn a band multiplier of up to 8x! The multiplier affects everyone (not just those of you in Overdrive)—now that really racks up the points!

TIP: Going into Overdrive at the same time as your bandmates can be tricky. Keep an eye out for bandmates in Overdrive and then unleash your energy!

BIG ROCK ENDINGS

At the end of some songs, you'll have the opportunity for a big rock ending. Shred on guitar or bass, or bang away on the drums like there's no tomorrow!

- ▶ If you're playing as a band, then big rock endings occur for all instruments.
- ▶ If you play a big rock ending, then you'll get a major score bonus—but only if you land those last notes.
- ▶ Not all songs have big rock endings—so take advantage of the ones that do!

PERSONAL MENU

- ▶ Think of the your menu as a dutiful roadie; always ready to work for you on a seconds notice. Each player gets his or her own personal menu that can be accessed at anytime by pressing **○**. This menu allows players to easily drop in or out of gameplay on the fly and can also be used to customize settings during gameplay.

QUICKPLAY

Wanna just get onstage without a lot of hassle? Quickplay is your fastest way to get in front of an audience and show 'em what you've got. Band members can join at anytime by pressing **○**.

CHOOSE SONGS

From the Quickplay menu, select CHOOSE SONGS to select any of your *Rock Band*® 3 songs, or exported songs from other *Rock Band* titles. Play solo or with up to six other band members.

NOTE: If a band member needs to jet mid-gig, they can press **○** to open and select DROP OUT. You can still finish the song without them.

PLAY A SETLIST

From the Quickplay menu, select PLAY A SETLIST to create a setlist with multiple songs for a serious marathon. Play solo or with up to six other band members. To create a setlist, select MAKE A SETLIST and then add your favorite tunes. To find only the exact songs you are looking for press **○** to change your view settings and apply filters to your song list.

CREATE A SETLIST

Create the ultimate setlist to carry the crowd through an experience they'll never forget. After selecting the perfect lineup of songs, you are able to save your playlist locally or share it with your Xbox LIVE friends. You can even convert your setlist into a Battle, which lets you and your friends compete on a limited-time leaderboard for the best score on the instrument of your choosing.

FIND Xbox LIVE PLAYERS

Select FIND XBOX LIVE PLAYERS from the Quickplay menu. All band members must have Xbox LIVE accounts in order to join. In the Xbox LIVE lobby, you can invite friends to join your band or wait for other Xbox LIVE players to be paired with you.

To invite friends to your band, press **○** to open your personal menu then select XBOX LIVE OPTIONS and then INVITE FRIENDS.

If people are taking too long to hop on the band wagon, press **A** to play with your current lineup. Once the band is set, select a song, setlist, or party shuffle, and then choose your difficulty level.

NEW ROAD CHALLENGE

STARTING YOUR ROAD CHALLENGE

To start a Road Challenge, select **START A ROAD CHALLENGE** in the Play Now menu. Then you have two options, **Choose a Road Challenge** and **Find Xbox LIVE Players**. If you already have a band to play with, then go for the first option. If you are looking to recruit some players, select the second option.

The **Choose a Road Challenge** menu is like your band's bulletin board. Here, you can find the latest and great road trips. You can only afford local transit at first, but as you gain more fans by winning their hearts, you unlock more desirable transportation.

To see how close you are to the next vehicle, check out the profile info at the top right of the screen. There, you can see your gamertag, how many fans you have, your current rank, and how close you are to a transit upgrade.

Each Road Challenge has a certain number of stops. You have to complete each stop in order to finish the challenge. Every gig has a certain bonus challenge. If you complete the bonus request, you earn extra love from the fans.

NEW SPADES METER

In order to reach ultimate stardom, you need to win over the audience by earning Spades. To gain Spades, complete the game's various goals. You can check out the goals you have already completed in **Career**.

In Road Challenge, you earn Spades by completing songs and performing special bonuses, such as using **Overdrive** or hitting a long streak. These bonus Spades help you unlock new content for your customized characters as well as new vehicles to travel in. The better the vehicle, the more venues you can reach.

CAREER

Visit the **Career** menu to see the progress you've made. Every song you play in every mode contributes to your **Career** progression. View rankings, song progress, and see the goals you've accomplished.

- My Goals** View the goals you've accomplished or check out the long list of targets you still have yet to hit. How close are you to becoming a legend?
- My Song Progress** Access the **My Song Progress** menu to see how many stars you've collected for each song on each difficulty.
- My Rankings** Visit the **My Rankings** menu to see how you line up.

CUSTOMIZE

Enter the **Customize** menu to give your band a complete makeover. Swapping your band logo or changing your character's clothing, hair, tattoos, and instruments are just a few of the things you can customize to make your band stand out.

CUSTOMIZE BAND

Visit the **Customize Band** menu to edit your band's details.

- Edit Band Name** Throw some random nouns and adjectives into a hat and see what you can come up with. Use this menu to give your band a name that will echo throughout eternity!
- Edit Band Logo** Create the logo that will be proudly patched onto backpacks and stuck onto countless car bumpers.
- Assign Stand-ins** Whether they're off pursuing their solo career or just running late, sometimes your bandmates won't make it to the show. When that happens, fill their spots with experienced stand-ins. Use the **Assign Stand-ins** menu to pick your favorite musicians.
- See Band History** Relive your past glories by accessing the **See Band History** menu and viewing your band's milestones.

CUSTOMIZE CHARACTER

You can't head out onto the stage looking like chumps. Head straight to the **Customize Character** menu to make sure that you and your bandmates are setting the trends in style.

- Clothing Accessories** Visit the **Clothing** menu to customize what your character wears. After throwing on the latest fashion, head to the **Accessories** menu to add on everything from **Hats** to **Rings**.
- Hair and Makeup** Access the **Hair and Makeup** menu to add flavor to your moneymaker.
- Tattoos** Head to the **Tattoos** menu to get some custom ink.
- Instruments** Customize your instruments through this menu to make sure that you've got the greatest equipment.

CREATE CHARACTER

Not satisfied with your current bandmates? Kick them out and create some new ones.

- Name** No, you don't have to use your real name.
- Gender** Girl or boy? It's up to you.
- Outfit** Select the genre you want your rocker to represent. You can further customize his or her looks across all genres through the **Customize Character** menu.
- Modify Head** Time to get creative; their head is putty and you are Michelangelo. Sculpt your rockers facial features to your liking.
- Modify Body** Adjust the **Height**, **Weight**, **Muscle Tone**, and **Skin Tone** of your character through this menu.

Xbox LIVE

Xbox LIVE® is your connection to more games, more entertainment, more fun. Go to www.xbox.com/live to learn more.

ONLINE, NETWORK, CONNECTED AND/OR INTERNET PLAY, FUNCTIONALITY, FEATURES AND SUPPORT FOR ROCK BAND, ROCK BAND 2, ROCK BAND® 3, ROCK BAND NETWORK AND ANY AND ALL OTHER PRODUCTS OR SERVICES OF HARMONIX MUSIC SYSTEMS, MTV NETWORKS, ELECTRONIC ARTS AND ANY THIRD PARTIES (COLLECTIVELY, "ONLINE SERVICES") ARE PROVIDED SOLELY ON AN "AS IS" AND "AS AVAILABLE" BASIS AND MAY BE MODIFIED OR DISCONTINUED WITHOUT NOTICE AT ANY TIME AND AT THE SOLE DISCRETION OF THE PARTIES, WITHOUT ANY LEGAL, FINANCIAL OR OTHER LIABILITY WHATSOEVER. NO WARRANTY, EITHER EXPRESS OR IMPLIED, IS MADE REGARDING THE ONLINE SERVICES AND UNDER NO CIRCUMSTANCES SHALL ANY REFUNDS, REBATES OR OTHER SUMS BE OWED AND/OR RETURNED IN CONNECTION WITH THE MODIFICATION, DISCONTINUATION, OR UNAVAILABILITY OF THE ONLINE SERVICES.

CONNECTING

Before you can use Xbox LIVE, connect your Xbox 360 console to a high-speed Internet connection and sign up to become an Xbox LIVE member. For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to www.xbox.com/live/countries.

FAMILY SETTINGS

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. Parents can restrict access to mature-rated content. Approve who and how your family interacts with others online with the Xbox LIVE service, and set time limits on how long they can play. For more information, go to www.xbox.com/familysettings.

PLAYING ON Xbox LIVE

In order to play *Rock Band® 3* on Xbox LIVE, you must create an Xbox LIVE account by following the on-screen instructions. If you already have an Xbox LIVE account, you are able to access Xbox LIVE features automatically.

ROCK BAND MUSIC STORE

To access the Rock Band Music Store, select GET MORE SONGS from the main menu. Here, you can select from several categories of songs, including Newest Songs, Highest Rated Songs, Recommended songs, Friends' Favorites, RBN Highlights, and Rock Band Pro songs. You can also browse the full list of 1000+ songs available for purchase within the Store.

DISC EXPORT

If you own any *Rock Band* games, you can export most of the songs from that disc to your console's storage device for use in *Rock Band® 3* for an additional fee.

For more information, go to www.rockband.com/support.



Featuring music from some of the world's best bands...

RAMONES



www.ramones.com



www.lynyrdskynyrd.com



www.ozzy.com



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www.slipknot1.com

P H O E N I X

www.wearphenix.com



www.themcrookedvultures.com



www.queenonline.com



www.jimihendrix.com

CREDITS

SONGS

REHAB

as performed by Amy Winehouse
courtesy of Mercury Records Limited under license from Universal Music Enterprises
Written by Amy Winehouse
Published by EMI Blackwood Music Inc. (BMI)

CAUGHT IN A MOSH

as performed by Anthrax
courtesy of The Island Def Jam Music Group under license from Universal Music Enterprises
Written by Joseph Bellardini, Frank Bello, Charlie Benante, Scott Rosenfeld and Daniel Spitz
Published by NFP Music (ASCAP), Universal Music - Z Tunes LLC (ASCAP)

ONE ARMED SCISSOR

as performed by At the Drive-In
courtesy of Fearless Records
Written by Tony Hajjar, Omar Rodriguez, Cedric Bixler, Pablo Hinojos, and Jim Ward
Published by EMI April Music Inc. (ASCAP) and EMI Foray Music (SESAC)

BEAST AND THE HARLOT

as performed by Avenged Sevenfold
courtesy of Warner Bros. Records. By arrangement with Warner Music Group Video Game Licensing
Written by Zachary Baker, James Sullivan, Brian Haner Jr. and Matthew Sanders
Published by EMI APRIL MUSIC INC. (ASCAP)

ROCK LOBSTER

as performed by The B-52s
courtesy of Island Records Inc. under license from Universal Music Enterprises. Courtesy of Warner Bros. Records Inc. By arrangement with Warner Music Group Videogame Licensing
Written by Ricky Wilson, Cynthia Wilson, Keith Strickland, Fred Schneider and Kate Pierson
Published by EMI April Music Inc. (ASCAP) and EMI Blackwood Music Inc. (BMI), Distilled Music

GOOD VIBRATIONS (LIVE)

as performed by The Beach Boys
courtesy of Capitol Records. Under license from EMI Film & Television Music
Written by Mike Love and Brian Wilson
Published by Irving Music, Inc. (BMI)

IN A BIG COUNTRY

as performed by Big Country
courtesy of Mercury Records Limited under license from Universal Music Enterprises
Written by Stuart Adamson, Mark Brzezicki, Tony Butler and Bruce Watson
Published by EMI Virgin Music, Inc. (ASCAP)

HEART OF GLASS

as performed by Blondie
courtesy of Capitol Records. Under license from EMI Film & Television Music
Written by Debbie Harry and Chris Stein
© 1978 Chrysalis Music on behalf of itself and Monster Island Music Publishing Corp. (ASCAP)

GET UP STAND UP

as performed by Bob Marley & The Wailers
courtesy of Universal-Island Records Ltd. under license from Universal Music Enterprises
Written by Bob Marley and Peter Tosh
Published by Fifty-Six Hope Road Music Ltd., Odhni Music Ltd., State One Music America LLC, Embassy Music Corporation (BMI), Chrysalis One Songs, (BMI), Blue Mountain Music, Ltd. / Irish Town Songs (ASCAP)

FALSE ALARM

as performed by The Bronx
courtesy of Wichita Recordings
Written by Matt Caughthran, Joby Ford, James Tweedy, and Jorma Vik
Published by Universal Music - Z Tunes LLC (ASCAP), Elvis The Other White Meat (ASCAP)

25 OR 6 TO 4

as performed by Chicago
courtesy of Rhino Entertainment / Chicago Music. By arrangement with Warner Music Group Video Game Licensing
Written by Robert Lamm
Published by Warner/Chappell Music, Inc., Laminations Music (ASCAP), J W Guercio Aurelia Music (ASCAP) All rights on behalf of Laminations Music administered by WB Music Corp.

JUST LIKE HEAVEN

as performed by The Cure
courtesy of Elektra Entertainment Group. By arrangement with Warner Music Group Video Game Licensing. Courtesy of Fiction Records/Polydor Limited under license from Universal Music Enterprises
Written by Simon Gallup, Robert Smith, Porl Thompson, Laurence Tolhurst, and Boris Williams
Published by Fiction Songs Ltd., Universal - MGB Songs (ASCAP)

SPACE ODDITY

as performed by David Bowie
courtesy of RZO Music
Written by David Bowie
Published by TRO - Essex Music International, Inc. (ASCAP)

SMOKE ON THE WATER

as performed by Deep Purple
courtesy of Warner Bros. Records. By arrangement with Warner Music Group Video Game Licensing. Licensed courtesy of EMI Records Ltd.
Written by Ritchie Blackmore, Ian Gillan, Roger Glover, Jon Lord and Ian Paice
Published by Glenwood Music Corp. (ASCAP)

FOOLIN

as performed by Def Leppard
courtesy of Universal International Music, B.V. under license from Universal Music Enterprises
Written by Robert Lange, Stephen Clark, and Joseph Elliott, Richard Allen, Rick Savage and Peter Willis
Published by Out-Of-Pocket-Prod. Ltd., Universal Polygram Int. Publ., Inc. (ASCAP), Primary Wave Def Lepp (ASCAP)

WHIP IT

as performed by Devo
courtesy of Devo
Written by Gerald Casale and Mark Mothersbaugh
Published by EMI Virgin Songs, Inc. (BMI)

RAINBOW IN THE DARK

as performed by Dio
courtesy of Warner Bros. Records. By arrangement with Warner Music Group Video Game Licensing
Written by Vinny Appice, Jimmy Bain, Vivian Campbell and Ronnie James Dio
Published by AppiceMusic, Niji Music

WALK OF LIFE

as performed by The Dire Straits
courtesy of Warner Bros. Records. By arrangement with Warner Music Group Video Game Licensing
Written by Mark Knopfler
Published by Straitjacket Songs Ltd., Almo Music Corp. (ASCAP)

CHINA GROVE

as performed by The Doobie Brothers
courtesy of Warner Bros. Records. By arrangement with Warner Music Group Video Game Licensing
Written by Tom Johnston
Published by Warner/Chappell Music, Inc., Warner-Tamerlane Publishing Corp. (BMI)

BREAK ON THROUGH (TO THE OTHER SIDE)

as performed by The Doors
courtesy of Elektra Entertainment Group. By arrangement with Warner Music Group Video Game Licensing
Written by The Doors
Published by Doors Music Company

KING GEORGE

as performed by Dover
courtesy of EMI Music Spain, SA
Written by Cristina Llanos and Amparo Llanos
Published by Pizza Pop S.L. (SGAE), Warner/Chappell Music Spain, S.A. (SGAE), WB Music Corp.

THE KILLING MOON

as performed by Echo and The Bunnymen
courtesy of Warner Music UK. By arrangement with Warner Music Group Video Game Licensing
Written by Ian McCulloch, Leslie Thomas Pattinson, Peter Louis Vincent de Freitas, and William Seargant
Published by Warner/Chappell Music, Inc., Zoo Music Ltd., WB Music Corp.

SATURDAY NIGHT'S ALRIGHT FOR FIGHTING

as performed by Elton John
courtesy of Mercury Records Limited under license from Universal Music Enterprises
Written by Elton John and Bernie Taupin
Published by Dick James Music Ltd., Universal - Songs of Polygram Int., Inc. (BMI)

MIDLIFE CRISIS

as performed by Faith No More
courtesy of London - Site Records Ltd. By arrangement with Warner Music Group Video Game Licensing
Written by Bill Gould, Michael Bordin, Roddy Bottum, Michael Patton and James Martin
Published by Big Thrilling/Vomit God Music (ASCAP)

HEY MAN NICE SHOT

as performed by Filter
courtesy of Warner Bros. Records Inc., Reprise Records. By arrangement with Warner Music Group Video Game Licensing
Written by Richard Patrick
Published by EMI Blackwood Music Inc. (BMI)

YOSHIMI BATTLES THE PINK ROBOTS PT. 1

as performed by The Flaming Lips
courtesy of Warner Bros. Records Inc. By arrangement with Warner Music Group Video Game Licensing
Written by Dave Fridmann, Wayne Coyne, Steven Drozd and Michael Ivins
Published by EMI Blackwood Music Inc. (BMI)

COLD AS ICE

as performed by Foreigner
courtesy of Atlantic Recording Corp. By arrangement with Warner Music Group Video Game Licensing
Written by Mick Jones and Louis Grammatico
Published by Somerset Songs Publishing, Inc.

RADAR LOVE

as performed by Golden Earring
courtesy of Geffen Records under license from Universal Music Enterprises
Written by Barry Hay and George Kooymans
Published by Sony/ATV Tunes LLC (ASCAP) o/b/o Snamyook/Sony/ATV Music Publishing Holland (BUMA)

KILLING LONELINESS

as performed by H.I.M.
courtesy of Warner Bros. Records, Sire Records. By arrangement with Warner Music Group Video Game Licensing
Written by Ville Valo
Published by EMI Blackwood Music Inc. (BMI)

POWER OF LOVE

as performed by Huey Lewis and The News
courtesy of Capitol Records. Under license from EMI Film & Television Music
Written by Johnny Colla, Chris Hayes and Huey Lewis
Published by Warner/Chappell Music, Inc., WB Music Corp. (ASCAP), Huey Lewis Music (ASCAP), Kinola Blue Music (ASCAP), Cause And Effect Music (ASCAP)

VIVA LA RESISTANCE

as performed by Hypervnova
courtesy of Narnack Records by arrangement with The Orchard
Written by Ramin Seyed Emami
Published by Narnack (BMI)

OH MY GOD

as performed by Ida Maria
courtesy of The Island Def Jam Music Group under license from Universal Music Enterprises
Written by Ida Svendsen
Published by EMI Blackwood Music Inc. (BMI)

NEED YOU TONIGHT

as performed by INXS
courtesy of Atlantic Recording Company. By arrangement with Warner Music Group Video Game Licensing. Courtesy of Warner/Chappell Music
Written by Andrew Farriss and Michael Hutchence
Published by Warner/Chappell Music, Inc., Chardonday Investments LTD. (APRA) & XL Publishing Pty LTD. (APRA) WB Music Corp. (ASCAP)

CENTERFOLD

as performed by J. Geils Band
courtesy of Capitol Records. Under license from EMI Film & Television Music
Written by Seth Justman
Published by Pal-Park Music (ASCAP), Almo Music Corp. (ASCAP)

I GOT YOU (I FEEL GOOD)

as performed by JAMES BROWN
courtesy of Universal Records under license from Universal Music Enterprises
Written by James Brown
Published by Fort Knox Music, Inc.

BEEEN CAUGHT STEALING

as performed by Jane's Addiction
courtesy of Warner Bros. Records Inc. By arrangement with Warner Music Group Video Game Licensing
Written by Eric Avery, Perry Farrell, David Navarro and Stephen Perkins
Published by Orange Bubbly Stuff Music, Embryotic Music (BMI), I'll Hit You Back Music (BMI), Swizzlestick Music (BMI), Irving Music, Inc. (BMI)

CROSSTOWN TRAFFIC

as performed by Jimi Hendrix
courtesy of Experience Hendrix LLC/MCA Records under license from Universal Music Enterprises
Written by Jimi Hendrix
Published by Experience Hendrix, L.L.C.

I LOVE ROCK N ROLL

as performed by Joan Jett and The Blackhearts
courtesy of Blackheart Records Group
Written by Alan Merrill and Jake Hooker
Published by Finchley Music Corporation

IMAGINE

as performed by John Lennon
courtesy of Capitol Records. Under license from EMI Film & Television Music
Written by John Lennon
Published by EMI Blackwood Music, Inc. (BMI)

ME ENAMORA

as performed by Juanes
courtesy of Universal Music Latino under license from Universal Music Enterprises
Written by Juan Esteban Aristizabal
Published by Ppermusic III Ltd. (BMI), Songs of Camaleon (BMI)

FREEBIRD (LIVE)

as performed by Lynyrd Skynyrd
courtesy of Geffen Records under license from Universal Music Enterprises
Written by Allen Collins and Ronnie Van Zant
Published by Songs of Universal, Inc. (BMI), Longitude Music (BMI)

OYE MI AMOR

as performed by Mana
courtesy of Warner Music Mexico/Warner Music Latina. By arrangement with Warner Music Group Video Game Licensing
Written by Fher Olvera and Alex Gonzalez
Published by Tulum Music (ASCAP), Big Cojones Music (ASCAP). WB Music Corp.

THE BEAUTIFUL PEOPLE

as performed by Marilyn Manson
courtesy of Interscope Records under license from Universal Music Enterprises
Written by Brian Warner and Jeoridie White
Published by Dinger and Ollie Music (BMI)/Blood Heavy Music (BMI)/Songs of Golgotha (BMI), HoriPro Entertainment Group, Inc.

COMBAT BABY

as performed by Metric
courtesy of Everloving Records / Rhino Independent. By arrangement with Warner Music Group Video Game Licensing
Written by Emily Haines and James Shaw
Published by Chrysalis Music (ASCAP)

OUTER SPACE

as performed by the Muffs
courtesy of the Muffs
Written by Kimberly Shattuck
Published by Circus Sized Peanuts (ASCAP) c/o The Bicycle Music Company

SISTER CHRISTIAN

as performed by Night Ranger
courtesy of Geffen Records under license from Universal Music Enterprises
Written by Kelly Keagy
Published by Big D Music (BMI) & Rough Play Music (BMI) c/o The Bicycle Music Company

CRAZY TRAIN

as performed by Ozzy Osbourne
courtesy of Epic Records
Written by Osbourne, Rhoads and Daisley
Published by Blizzard Music Limited

MISERY BUSINESS

as performed by Paramore
courtesy of Atlantic Recording Corp. / Fueled by Ramen. By arrangement with Warner Music Group Video Game Licensing
Written by Josh Farro and Hayley Williams
Published by Warner/Chappell Music, Inc., WB Music Corp. (ASCAP), But Father, I Just Want To Sing Music (ASCAP), FBR Music (ASCAP), Josh's Music (ASCAP)

LLAMA

as performed by Phish
courtesy of Elektra Entertainment. By arrangement with Warner Music Group Video Game Licensing
Written by Trey Anastasio
© Who Is She? Music, Inc. (BMI)

LASSO

as performed by Phoenix
courtesy of Glasnost Records
Written by Laurent Mazzalà, Christian Mazzalà, Thomas Croquet and Frederic Moulin
Published by GhettoBlaster S.A.R.L. administered by Kobalt Music Publishing America, Inc.

DON'T STAND SO CLOSE TO ME

as performed by The Police
courtesy of A&M Records, Ltd. Under license from Universal Music Enterprises
Written by Sting
Published by EMI Blackwood Music Inc. (BMI)

ANTIBODIES

as performed by Poni Hoax
courtesy of Tigersushi Records
Written by Arnaud Roulin, Frederic Soulard, Laurent Bardinne, Nicolas Langlois, Nicolas Villebrun and Vincent Taeger
Published by Sony/ATV Music Publishing o/b/o Sony/ATV Music Publishing France and Tigersushi (JN2B)

SOMETHING BIGGER SOMETHING

as performed by Pretty Girls Make Graves
courtesy of Matador Records
Written by Derek Fudresco, Jason Clark, Nathan Johnson, Nicholas Dewitt and Andrea Zollo
Published by Mattitude Music LLC

JERRY WAS A RACE CAR DRIVER

as performed by Primus
courtesy of Interscope Records under license from Universal Music Enterprises
Written by Les Claypool, Reid LaLonde and Tim Alexander
Published by Sturgeon (BMI)

BOHEMIAN RHAPSODY

as performed by Queen
Licensed courtesy of Queen Productions Limited/EMI Records Ltd./Hollywood Records
Written by Freddie Mercury
Published by Glenwood Music Corp. (ASCAP)

NO ONE KNOWS

as performed by Queens of the Stone Age
courtesy of Interscope Records under license from Universal Music Enterprises
Written by Josh Homme, Mark Lanegan and Nick Oliver
Published by Warner-Tamerlane Publishing Corp. (BMI), Board Stiff Music (BMI), Ripplestick Music (BMI), Natural Light Music (BMI), EMI Blackwood Music Inc. (BMI)

DU HAST

as performed by Rammstein
courtesy of Motor Music GmbH under license from Universal Music Enterprises
Written by Richard Kruspe, Heiko Linders, Till Lindemann, Christian Lorenz, Oliver Riedel, and Christoph Schneider
Published by TamTam Fialik Musikverlag, InH Emanuel Fialik, Kobalt Music Publishing America, Inc., Discoton Musik Ed. GmbH, Universal Music - MGB Songs (ASCAP)

I WANNA BE SEDATED

as performed by The Ramones
courtesy of Warner Bros. Records Inc. Sire Records Company. By arrangement with Warner Music Group Video Game Licensing
Written by Doug Colvin, John Cummings and Jeff Hyman
Published by Warner/Chappell Music, Inc., WB Music Corp. (ASCAP) Taco Tunes (ASCAP)

LAST DANCE

as performed by The Raveonettes
courtesy of Vice Music, Inc. by arrangement with The Orchard
Written by Sune Rose Wagner and Thomas Troelsen
Published by Juvenile Delinquent Music (ASCAP) administered by Kobalt Music Publishing America, Inc., Troelsen Publishing (ASCAP)

PORTIONS FOR FOXES

as performed by Rilo Kiley
courtesy of Warner Bros. Records
Written by Jenny Lewis and Blake Sennett
Published by Deprecious Music (BMI), Wonderful Pony Music (BMI) Big Blue Boat Music (BMI), BB Lindstrom (BMI). By arrangement with Warner Music Group Video Game Licensing

DON'T BURY ME ... I'M STILL NOT DEAD

as performed by Riverboat Gamblers
courtesy of Volcom Entertainment
Written by Fadi El-Asaad, Patrick Lillard, Ian MacDougall and Michael Webe
Published by Gambler Rich Entertainment

THE LOOK

as performed by Roxette
courtesy of EMI Music Sweden, AB
Written by Per Hakan Gessle
Published by Jimmy Fun Music, Sony/ATV Melody

BEFORE I FORGET

as performed by Slipknot
courtesy of Roadrunner Records
Written by Nathan Jordison, Corey Taylor, Paul Gray, James Root, Michael Cranah, Chris Fehn, Mickael Thomson, Sid Wilson and Craig Jones
Published by EMI April Music Inc. (ASCAP)

WALKING ON THE SUN

as performed by Smash Mouth
courtesy of Interscope Records under license from Universal Music Enterprises
Written by Gregory Camp, Paul Delisle, Steven Harwell and Kevin Iannello
Published by Warner/Chappell Music, Inc., Warner-Tamerlane Publishing Corp. (BMI), Squish Moth Music (BMI)

STOP ME IF YOU THINK YOU'VE HEARD THIS ONE BEFORE

as performed by The Smitlis
courtesy of Warner Music UK. By arrangement with Warner Music Group Video Game Licensing
Written by Johnny Marr and Steven Morrissey
Published by Warner/Chappell Music, Inc., Artemis Muziekuitgeverij B.V. (BUM/STE), Universal Music Publishing Limited (GB) (PRS), Marr Songs Ltd., Universal - PolyGram Int. Publ., Inc. (ASCAP)

LIVING IN AMERICA

as performed by The Sounds
courtesy of Warner Music Sweden. By arrangement with Warner Music Group Video Game Licensing
Written by Jesper Anderberg, Johan Bengtsson, Maja Ivarsson, Frederick Nilsson and Felix Rodriguez
Published by Chrysalis One Music (ASCAP)

IN THE MEANTIME

as performed by Spacehog
courtesy of Atlantic Recording Company, Elektra Entertainment Group. By arrangement with Warner Music Group Video Game Licensing
Written by Royston Langdon
Published by Hog Space Music

FLY LIKE AN EAGLE

as performed by Steve Miller Band
courtesy of Capitol Records. Under license from EMI Film & Television Music
Written and composed by Steve Miller
Published by Sailor Music (ASCAP)

PLUS

as performed by Stone Temple Pilots
courtesy of Atlantic Recording Corp. By arrangement with Warner Music Group Video Game Licensing
Written by Dean DeLeo, Robert DeLeo, Eric Kretz and Scott Weiland
Published by Millsongs (ASCAP), Universal Music Corp. (ASCAP), Triple Kauf Noplate, Muzak (ASCAP) administered by Bug

THIS BASTARD'S LIFE

as performed by Swingin' Utters
courtesy of Fat Wreck Chords
Written by Max Huber
(Copyright Control) In arrangement by Railer Entertainment

EVERYBODY WANTS TO RULE THE WORLD

as performed by Tears For Fears
courtesy of Mercury Records Limited under license from Universal Music Enterprises
Written by Chris Hughes, Roland Orzabal and Ian Stanley
Published by EMI Virgin Songs, Inc. (BMI)

THE CON

as performed by Tegan and Sara
courtesy of Warner Bros. Records, Sire Records Company. By arrangement with Warner Music Group Video Game Licensing
Written by Tegan Quin and Sara Quin
Published by Naked In A Snowsuit Publishing (SOCAN)

DEAD END FRIENDS

as performed by The Crooked Vultures
courtesy of Interscope Records under license from Universal Music Enterprises
Written by John Baldwin, Dave Grohl and Josh Homme
Published by Warner/Chappell Music, Inc., Cap Three LTD (PRS), Warner-Tamerlane Publishing Corp. (BMI), The Redundancy Corporation of Redundancy (BMI), MJ Twelve Music (BMI), Songs Of Universal, Inc. (BMI)

HUMANOID

as performed by Tokio Hotel
courtesy of Interscope Records under license from Universal Music Enterprises
Music by Patrick Benzner, David Jost, Dave Roth and Tom Kaulitz. Words by Patrick Benzner, David Jost, Dave Roth and Bill Kaulitz
Published by Benzner Publishing, Emma's Park Music, Just Music Publishing, Edition Hotelator, Kobalt Music Publishing America, Inc.

I NEED TO KNOW

as performed by Tom Petty and The Heartbreakers
courtesy of Gone Gator Records by arrangement with Wxnen Music Publishing, Inc.
Written by Tom Petty
Published by Tarika Music, Almo Music Corp. (ASCAP)

20TH CENTURY BOY

as performed by T. Rex
courtesy of Spirit Music Group Inc. o/b/o Spirit Services Holdings, S.ä.r.l.
Written by Marc Bolan
Published by Spirit One Music o/b/o Spirit Services Holdings, S.ä.r.l.

GET FREE

as performed by The Vines
courtesy of Capitol Records. Under license from EMI Film & Television Music
Written by Craig Nicholls
Published by Mushroom Music Pty. Ltd. (APRA), Sony/ATV Tunes LLC (ASCAP), Ivy League, Sony/ATV Music Publishing LLC

LOW RIDER

as performed by WAR
courtesy of Avenue Records
Written by Sylvester Allen, Harold Brown, Morris Dickerson, Jerry Goldstein, Le Roy Jordan, Charles Miller, Lee Oskar and Howard Scott
Published by Far Out Music, Inc. (ASCAP), Universal - PolyGram Int. Publ., Inc. (ASCAP)

WEREWOLVES OF LONDON

as performed by Warren Zevon
courtesy of Elektra Entertainment Group. By arrangement with Warner Music Group Video Game Licensing
Written by Warren Zevon, Lekoy Marinell and Robert Wachtel
Published by Zevon Music, Tiny Tunes, LeadSheet Land Music

THE HARDEST BUTTON TO BUTTON

as performed by The White Stripes
courtesy of Third Man Records/XL Recordings
Written by Jack White III
Published by Peppermint Stripe Music

HERE I GO AGAIN

as performed by Whitesnake
courtesy of Geffen Records under license from
Universal Music Enterprises
Written by David Coverdale and Bernie Marsden
Published by Warner/Chappell Music, Inc., C.C. Songs LTD. (PRS),
WB Music Corp., EMI Virgin Songs, Inc. d/b/a EMI Longitude
Music (BMI)

I CAN SEE FOR MILES

as performed by The Who
courtesy of Polydor Records Ltd. (U.K.) under license from
Universal Music Enterprises
Written by Peter Townshend
Published by TRO - Essex Music, Inc. (ASCAP)

ROUNDAABOUT

as performed by Yes
courtesy of Atlantic Recording Company. By arrangement with
Warner Music Group Video Game Licensing
Written by Jon Anderson and Steve Howe
Published by Topographic Music Ltd. (ASCAP), WB Music Corp.

SIMPLETON

as performed by The Acrobats
courtesy of Susspool Records
Written by C. Wissmuller and D. Sussmann
© 2010 The Acrobats (BMI)

HERE COME THE GUNS

as performed by Choo Choo la Rouge
courtesy of KIAM Records
Written by Vincent Scorziello, Chris Lynch, and Jon Langmead
© 2009 Choo Choo la Rouge (BMI)

EVERYTHING I HATE ABOUT MYSELF

as performed by Death of the Cool
Written by Izzy Maxwell
© 2010 Izzy Maxwell

MORE

as performed by Down June
Written by Kristin Clow Sawyer
© 2006 Down June

BLINK

as performed by Father Octopus
Written by Geoff Pitsch and Dan Brakeley
© 2008 Geoff Pitsch

SIGNS

as performed by Giant Target
Written by Aaron Price, Caleb Wheeler, Daniel Chace, and
Phillip Hunt
© 2009 Giant Target

BURIED ALIVE

as performed by The Holepunch Generation
courtesy of Audiobulb Records
Written by Patrick Balthrop
© 2010 Audiobulb Records

OSPREY

as performed by LOON
Written by Anne Marie Tigaric, Paul Lyons, and Mis Zill
© 2010 LOON

TEN KINGDOMS

as performed by Megasus
courtesy of Wild Power/20 Buck Spin
Written by Ryan Lesser, Paul Lyons, Jason Kendall, and
Brian Gibson
© 2008 Megasus

LOVE AND TONIC

as performed by Milquetoast & Co.
Written by James McAndrew, Robin Ryzcek, Bill Whitney,
Joe Magueay, and Francis Quinn
© 2010 Milquetoast & Co. (BMI)

RIPPING THROUGH LIFE

as performed by Soul Remnants
Written by Tom Preziosi, Mitch Fletcher, and Brett Jean
© 2007 Soul Remnants

FLYTRAP

as performed by Spirit Kid
courtesy of RPL Audio
Written by Emeen Zarookian
© 2010 EZ Beats

THIS WAR WILL NEVER START

as performed by Steve Pardo
Written by Steve Pardo
© 2010 Steve Pardo (ASCAP)

WE HAVE ARRIVED

as performed by Taxpayer
Written by Taxpayer
© 2009 Bunny Foo Foo (ASCAP)

DISCO CITY

as performed by That Handsome Devil
Written by Christian Oppel and Jeremy Page
© 2009 Glum Merry-maker (BMI)

TRASH CANDY

as performed by Tijuana Sweetheart
Written by Helen "The Hellion" McWilliams (BMI)
© 2009 Tijuana Sweetheart

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Automated Warranty Information: You can contact our automated phone system 24 hours a day for any and all warranty questions:

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EA WARRANTY MAILING ADDRESS

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